 - 335 -

Index

$

$GISBASE **53**
$GISDBASE **16**
$GISRC **53**
$GIS_LOCK **53**
$LOCATION_NAME **16**
$MAPSET **16**

.

.gislock **212**
.grassrc 15, **54**
  gisdbase 54
  location 54
  mapset 54
.h files:
  see: include files

A

access permissions:
  GRASS **20**
  UNIX **20**
alignment:
  region 86
Approach **1**

B

Background **1**
band files **43**
Bourne Shell:
  shell scripts **283**

C

category file:
  see: raster files, vector files
category number:
  raster **23**
  vector **33**
CELL 85, **98**, 103, 104, 105, 110, 114, 115, 116, 118, 119, 204, **291**
color table:
  see: raster files
colors:
  see: Display Graphics Library
  see: raster files
  see: Raster Graphics Library
colors.h **197**
cols:
  raster file **27**
compiling:
  gmake 156, 170, 180, 193, 207, 212, 219, 227, 233
  gmake4.1 **57**
curses:
  gmake4.1 **59**
  Vask Library **229**, **233**, 235

D

database:
  access permissions **20**
  programming interface 15, **74**
  search path **20**
  title **19**, **72**
database structure **15**
  $GISDBASE **16**
  location **16**
  $LOCATION_NAME **16**
  $MAPSET **16**
  mapset **16**
date:
  G_date(
DEFAULT_WIND **19**
deleted routines:
  Display Graphics Library **207**
  GIS Library **153**
diagnostics:
  see: error messages
digit files:
  see: vector files
digitizer files:
  digitizer configuration **237**
dig_:
  index of dig_ routines (Vector Library) **299**
dig_defines.h 158
Display Graphics Library 12, 59, **195**
  colors **206**
  coordinate transformation **199**
  deleted routines **207**
  frame contents **198**
  frames **197**
  INDEX of routines **303**
  INDEX, permuted **313**
  LOADING the library **207**
  pop-up menus **206**

- 336 -

raster graphics **203**
window clipping **205**
drivers:
writing a digitizer driver **251**
writing a graphics driver **263**
writing a paint driver **271**
D_:
index of D_ routines (Display Graphics Library) **303**

E

elements 17, **18**
environment 15, **53**, **72**
G__getenv(
G_getenv(
G_gisbase(
G_gisdbase(
$GISBASE **53**
gisdbase 54
$GIS_LOCK **53**
$GISRC **53**
G_location(
G_mapset(
GRASS **54**
.grassrc **54**
G__setenv(
G_setenv(
location 54
mapset 54
UNIX 53
error messages **70**
GIS_ERROR_LOG **70**

F

fork(:

frame:
current graphics frame **197**, 198, 204
graphics frame **197**
front end for cmd and inter:
front.end 65
fully qualified file name 78

G

g.ask:
and shell scripts 284
g.findfile:
and shell scripts 284
gets(:

GIS Library 11, 58, **69**
allocate CELL buffer **103**
and UNIX **149**
closing raster files **106**
command line parsing **132**
data structures **153**
database access **74**
database information **72**
database management **81**
deleted routines **153**
environment information **72**
error messages **70**
finding database files **77**
finding raster files **99**
finding vector files **122**
fork(
fully qualified file name **76**
gets(
INDEX of routines **293**
INDEX, permuted **313**
initialization **70**
latitude-longitude **88**
legal file names **78**
LOADING the library **156**
memory allocation **82**
open raster file (new) **101**
open raster file (read) **100**
opening a vector file (read) **124**
opening database files (read) **79**
opening database files (update) **79**
opening database files (write) **80**
opening site files **127**
opening vector files (new) **124**
plotting **129**
projection **87**
prompting for database files **74**
prompting for raster files **98**
prompting for site files **126**
prompting for vector files **121**
raster category file **108**
raster color table **111**
raster file support **106**
raster files **98**
raster header **106**
raster histograms **119**
raster history file **116**
raster range **117**
reading and writing site files **128**
reading raster files **103**
region **83**
sites **126**

 - 337 -

string routines **147**
struct Categories **154**
struct Cell_head **154**
struct Colors **155**
struct History **155**
struct Range **156**
system(
tempfiles **131**
vector category file **125**
vector files **121**
writing raster files **104**
gis.h 58, **69**, 83, 98, 153, 173, 291
gisdbase 54
.grassrc 54
GIS_ERROR_LOG **70**
gmake 258, 272, 280
gmake4.1 **57**
Gmakefile **57**, 258, 263, 272, 280, 281
and Display Graphics Library **207**
and GIS Library **156**
and Imagery Library **180**
and Lock Library **212**
and Raster Graphics Library **193**
and Rowio Library **219**
and Segment Library **227**
and Vask Library **233**
and Vector library **170**
construction of **60**
variables 58, 287
Gmakefiles 11
graphics:
see: Display Graphics Library
see: Raster Graphics Library
GIS Library **129**
GRASS:
Information Center 2, **3**, **4**
Inter-Agency Coordinating Committee **3**
User Group Meeting **3**
GRASSClippings **3**
GRASSNET **3**
grid cell **23**
see: raster files
region 50
resolution 27, 103
grid resolution 154
group **43**, 173, 174
see also: Imagery Library
finding **175**
POINTS file **46**
POINTS file routines **178**
programming interface 48
prompting for **174**
REF file **45**
REF file routines **175**
structure of a group **45**
subgroup **46**
TARGET file **46**
TARGET file routines **178**
Guidelines 5
G_:
index of G_ routines (GIS Library) **293**

H

history file:
see: raster files
home directory:
G_home(

I

imagery:
band files **43**
image classification **44**
image rectification **44**
image registration **44**
programs **47**
x,y projection **26**, 44, **50**, **88**
Imagery Library **173**
data structures **180**
finding groups **175**
group **174**
group POINTS files **178**
group REF file **175**
group TARGET file **178**
INDEX of routines **301**
INDEX, permuted **313**
LOADING the library **180**
prompting for a group **174**
struct Control_Points **181**
struct REF **180**
imagery.h **173**, 175, 179, 180
import:
vector files **39**
include files:
colors.h **197**
dig_defines.h 158
gis.h 58, **69**, 83, 98, 153, 173, 291
imagery.h **173**, 175, 179, 180
rowio.h **216**
segment.h **222**
Vect.h **158**
index:
Display Graphics Library **303**
GIS Library **293**
Imagery Library **301**

 - 338 -

permuted **313**
Raster Graphics Library **305**
Rowio Library **307**
Segment Library **309**
Vask Library **311**
Vector Library **299**
interactive/command-line interface:
fully qualified file name 76
interrupt character:
G_intr_char(
I_:
index of I_ routines (Imagery Library) **301**

L

latitude-longitude:
programming interface **88**
library:
see: Display Graphics Library
see: GIS Library
see: Imagery Library
see: Lock Library
see: Raster Graphics Library
see: Rowio Library
see: Segment Library
see: Vask Library
see: Vector Library
how to build 62
permuted index **313**
location 54
G_location(
.grassrc 54
Lock Library **211**
INDEX, permuted **313**
LOADING the library **212**
login name:
G_whoami(
longitude/latitude:
see: projection

M

map:
see: raster files, vector files
map layer:
see: raster files, vector files
mapset **16**, 23, 34, 54
access permissions **20**
current mapset **16**, 17, 20, 49, 51, 72, 75, 76, 78, 79, 80, 81, 82, 83, 84, 99, 100, 101, 108, 109, 112, 117, 118, 122, 123, 124, 126, 127, 128, 174, 175
elements 17, **18**
files **17**
G_mapset(
.grassrc 54
$MAPSET **16**
mask 51
PERMANENT 17, **19**
raster files 23
region **17**, **49**
search path **17**, **20**, 75, 77, 100, 123
structure of a mapset **17**
subdirectories **17**
vector files 34
mask 51
mathlib:
gmake4.1 **59**
MYNAME **19**
G_myname(

O

Objective **1**

P

parsing:
Flag, struct 133
G_define_flag(
G_define_option(
G_disable_interactive(
G_parser(
G_usage(
Option, struct 133
programming examples 135
PERMANENT 17, **19**
access permissions **20**
default region **19**
DEFAULT_WIND **19**
MYNAME **19**, 72
permuted index **313**
plotting:
GIS Library **129**
point data:
see: site files
Programmer:
drivers 12
GRASS 10
system designer 13
Programming:
compiling **57**
interface to groups 48
interface to latitude-longitude **88**
interface to raster files 24, **98**
interface to site files 42, **126**
interface to the database 15, **74**

 - 339 -

  interface to vector files 34, **121**, **157**
programming:
  standards **6**
projection 26, 50
  GIS Library 87
  imagery (x,y) **26**, 44, **50**, **88**
  Lat Lon **88**
  Latitude Longitude **50**
  Latitude-Longitude **26**
  longitude/latitude 6
  State Plane **26**, **50**, **88**
  UTM 5, **26**, 27, 44, 46, **50**, **88**, 200
  zone 26, 50

R

range file:
  see: raster files
raster file:
  cols **27**
  rows **27**
raster files **23**
  see also: GIS Library
  see: raster files
  allocate CELL buffer **103**
  and the database 23
  category file **28**, **108**
  category number **23**
  closing **106**
  color file **29**, **111**
  finding **99**
  history file **30**, **116**
  opening (new) **101**
  opening (read) **100**
  programming interface 24, **98**
  prompting for **98**
  range file **31**, **117**
  raster file format **24**
  raster header **26**, **106**
  raster histograms **119**
  reading **103**
  reclass format **28**
  resolution **27**
  writing **104**
raster graphics 204
Raster Graphics Library 12, 59, **183**
  basic graphics **186**
  colors **184**
  connecting to the driver **184**
  INDEX of routines **305**
  INDEX, permuted **313**
  LOADING the library **193**
  mouse **192**
  poly calls **188**
  raster calls **189**
  text **190**
raster header:
  see: raster files
reclass files:
  see: raster files
region 17
  alignment 86
  current data region 83
  current database region **17**, **49**, **83**, 101
  current graphics region 198
  database region **49**
  GIS Library **83**
  grid cell 50
  resolution **50**
  struct Cell_head **154**
  WIND 49
resolution:
  grid cell 27, 103
  raster file **27**
  region **50**
Rowio Library **215**
  INDEX of routines **307**
  INDEX, permuted **313**
  LOADING the library **219**
rowio.h **216**
rowio_:
  index of rowio_ routines (Rowio Library) **307**
rows:
  raster file **27**
R_:
  index of R_ routines (Raster Graphics Library) **305**

S

Scope **2**
search path 17, **20**, 75, 77, 100, 123
Segment Library 12, 59, **221**
  INDEX of routines **309**
  INDEX, permuted **313**
  LOADING the library **227**
segment.h **222**
segment_:
  index of segment_ routines (Segment Library) **309**
shell scripts 15, **283**
  Bourne Shell **283**
  g.ask 284
  g.findfile 284
site files **41**
  file format **41**

 - 340 -

opening **127**
programming interface 42, **126**
prompting for **126**
reading and writing **128**
Standards:
documentation **7**
programming **6**
State Plane:
see: projection
string routines:
GIS Library **147**
structures:
struct Categories 108, 109, 110, 111, 126, **154**
struct Cell_head 83, 84, 85, 86, 107, 108, **154**, 198, 200
struct Cell_stats **119**, 120
struct Colors 111, 112, 113, 114, 115, 116, **155**, 206
struct Control_Points 179, **181**
struct History 116, 117, **155**
struct Range 117, 118, 119, **156**
struct Ref 175, 176, 177, 178, **180**
subgroup **46**
system(:

T

target:
see: group
Technology Transfer **2**
termcap,termlib:
gmake4.1 **59**
Vask Library **229**, **233**

U

UNIX:
access permissions **20**
environment 53
fork(
gets(
system(
User:
general 9
UTM:
see: projection

V

V1_:
index of V1_ routines (Vector Library) **299**
V2_:
index of V2_ routines (Vector Library) **299**
Vask Library 58, **229**
INDEX of routines **311**
INDEX, permuted **313**
LOADING the library **233**
Vect.h **158**
vector files **33**
see also: Dig Library
ascii format **34**
attribute file **37**
category file **38**, **125**
category number **33**
digitizer registration **38**
finding **122**
import **39**
index and pointer file **38**
opening (new) **124**
opening (read) **124**
programming interface 34, **121**, **157**
prompting for **121**
reading and writing 125
topology rules **39**
Vector Library 11, **157**
arc types **158**
include files **157**
INDEX of routines **299**
INDEX, permuted **313**
levels of access **158**
LOADING the library **170**
Vect_:
index of Vect_ routines (Vector Library) **299**
V_:
index of V_ routines (Vask Library) **311**

W

whoami:
G_whoami(
WIND **49**

Z

zone 26, 50